

COSC 480 – Proposal Document Fall 11

Objective: Write a proposal for the game that you will be developing in this class. Be sure to contain specific references of similar games that have seen retail release and how your game is different and original. You will also need to give me estimates on how long you expect the process to take and where you will be at the Milestone 1 (9/28) and Milestone 2 (10/26) dates. Finally, and most important, why do you think your game will be fun?

Also, you will write a short piece of “sudden” fiction that will relate the background story behind your game. Keep in mind that this should be a story, not a description.

Expectations: You and your teammates will create a clear, well-written proposal with no grammatical errors or spelling mistakes. The proposal should not exceed one page single-spaced. Your piece of background fiction should not exceed 500 words.

DUE: September 7th at the start of class. No late proposals will be accepted.