COSC 201 – Lab #11

Random Random Random

Purpose: to roll your own LCG.

Tasks:

- 1.) Open Eclipse and start a new Java Project called RandomProject.
- 2.) You will create a class called myRandom. In that class, create a linear congruential generator and allow for the following methods and constructors:

public myRandom() - should use the system time as the seed value public myRandom(long n) - should use n as the seed value public long nextInt() - should return the next integer in the sequence public long nextInt(long bound) - should return the next integer in the sequence, from 0 to bound (inclusive).

3.) Turn in your code via the Digital Dropbox in Blackboard by start of class Monday.