

COSC 120 – Lab #1

Making Classes

Purpose: Get some practice creating a class of your own

Steps:

- 1.) Open BlueJ and start a new Project called Lab1
- 2.) Create a new class called Person. Person will have two instance variables, a String called name and an int called age.
- 3.) Create two constructors, one with no parameters that sets name to “NoName” and age to 99.
- 4.) Create one method that simply prints out the information in the class. This information can be printed on separate lines, but if you’d like to make it print on the same line you can do something like this:

```
System.out.println(name + “ “ + age);
```

The + operator represents concatenating two strings together.

- 5.) Create a main method and have it instantiate using the constructor with two parameters with your name and age and run your printMe method.
- 6.) Compile your class, then show your TA your output.