

COSC 480 – Proposal Document Fall 09

Objective: Write a proposal for the game that you will be developing in this class. Be sure to contain specific references of similar games that have seen retail release and how your game is different and original. You will also need to give me estimates on how long you expect the process to take and where you will be at the Milestone 1 (9/29) and Milestone 2 (10/29) dates. Finally, and most important, why do you think your game will be fun?

Expectations: You and your teammates will create a clear, well-written proposal with no grammatical errors or spelling mistakes. The proposal should not exceed two pages double-spaced.

DUE: September 17th at the start of class.