

COSC 201 – Lab #9

Fun with Primes

Purpose: Calculate primes!

Tasks:

- 1.) Create a project and class with a single method called sieve. sieve will take in one parameter, a long integer n and output all primes from 2 to n using the Sieve of Eratosthenes.
- 2.) Answer the following question: For what n does your method break?
- 3.) Turn in your code via the Digital Dropbox in Blackboard.